

Program: Dlmo v.1.3
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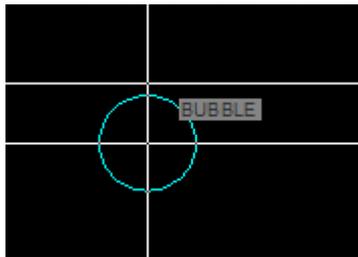
What is Dlmo ? (Dynamic Line Modeler)

Dlmo allows you to sculpture any Line, Pline, Arc and Circle entity dynamically.

How it work ?:

- Load the Dlmo.lsp file with the autoCAD "_apload" command.
- Run dlmo

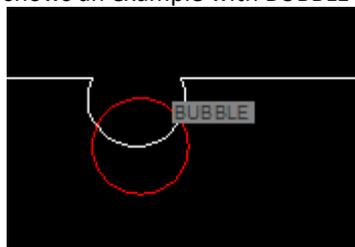
Dlmo will ask you to select an line, so you can select any entity named above.
and will show you a cyan circle named « The Modeler » and little menu near your pointer like this :



By pressing « tab », the following alternative line modes are available :
TRIM, PICKER, WAVE, BUBBLE, TRAPEZE, SQUARE, ROUNDED, TWISTED, SMOOTHTWISTED, AND CANDLE

By pressing « shift tab », the modes can be reversed.
By pressing « + or - », the circle Modeler size can be changed .

When the cursor is near an editable entity, the modeler (circle) will change from cyan to red showing that this entity can be sculptured. Than by pressing left-click and drag you can sculpte the line depending on the modes selected. This image below shows an example with BUBBLE mode.



You will see in real time the line modification by moving the mouse.
Use mouse right-click or left-click to accept the modifications

Enjoy !